



**Card Stock:**

Petal Pink – 11" x 4-1/4"  
 Basic White – 5-1/4" x 4"  
 Petal Pink – 5-1/8" x 3-7/8"  
 Gray Granite - 3-3/8" x 1-1/8"  
 Basic White – 2" x 3-1/8"  
 Country Gingham Scrap  
 Basic White – 5-3/8" x 4-1/8" (Inside)  
 Country Gingham – 3/4" x 4-1/8" (Inside)

**Stamp Set:**

Easter Bunny

**Ink:**

Gray Granite Stampin' Pad  
 Petal Pink Stampin' Pad

**Supplies/Accessories:**

Something Fancy Dies  
 Stylish Shapes Dies (3-3/4" x 1-1/4" label)  
 Basics 3d Embossing Folder (Dots)  
 Easter Bunny Punch  
 Gray Granite 1/4" Shimmer Ribbon  
 Iridescent Pastel Gems  
 Sponge or Sponge Dauber  
 Stampin' Dimensionals  
 Mini Glue Dots

**Instructions:**

1. Score and fold Petal Pink 11" x 4-1/4" card stock to card size of 5-1/2" x 4-1/4".
2. Attach Basic White 5-1/4" x 4" card stock to card front.
3. Emboss the Petal Pink 5-1/8" x 3-7/8" card stock using the dots from the Basics 3d Embossing Folder. Attach to card front.
4. Punch out the Gray Granite 3-3/8" x 1-1/8" card stock using the double ended 3-3/4" x 1-1/4" label die from the Stylish Shapes Dies set. Cut one end of the double label and attach to the right edge of the card front as shown above.
5. Punch out the Basic White 2" x 3-1/8" card stock using the 3" x 1-7/8" label die from the Something Fancy Dies set. Stamp the word "Hi" from the Easter Bunny stamp set and the Gray Granite stamp pad onto the bottom right of the label as shown above. Then attach over the Gray Granite on card front as shown above.
6. Punch bunny out of the Country Gingham scrap using the Easter Bunny punch. Sponge the edges using the Petal Pink stamp pad. Attach to card front over the Basic White label using Stampin' Dimensionals.
7. Attach a bow made from the Gray Granite 1/4" Shimmer Ribbon and attach to the bunny using Mini Glue Dots. Attach a gem from the Iridescent Pastel Gems set.
8. Attach Basic White 5-3/8" x 4-1/8" card stock to inside of card. Then attach the Country Gingham 3/4" x 4-1/8" DSP to the bottom of the Basic White. You are now done!!